

Predator



It's time to take a walk on the wild side!

In this topic, we'll visit some amazing animals and discover how they move, what they feel like and what they eat. We'll also program a toy to move across a grid – will it be caught by a predator? We'll learn about the different parts of a plant and how some plants are predators! From our investigations about the human skeleton, we'll find out how muscles make the bones move. We'll investigate food chains and learn about how animals find their food. Using the internet, we'll research the majestic peregrine falcon and discover where crocodiles live. After our research, we'll create an exciting aquatic animation.

At the end of the ILP, we'll create a range of animal fact presentations, make animal collages and learn about the interesting (and disgusting) world of parasites!

ILP focus	Science
English	Recounts, leaflets, poetry, stories, speeches
Science	Food chains, fossils, plants, skeletal systems
Art & design	3-D models
Computing	Algorithms, flow diagrams, research, logical reasoning, graphics software, presentations
D&T	Selecting and using materials
Geography	Fieldwork, using maps
Mathematics	Data handling
PE	Competitive games
PSHE	Resolving differences

Help your child prepare for their project

Predators can be found in deserts, jungles, oceans or even in your own back garden! Why not go for a walk and see which animals and plants you can identify? You could also visit a zoo, thinking about which animals are predators and which animals might be their prey. Alternatively, put bird food in the garden to see if you can attract any visitors!